

Testing Models of Deferred Decision Making

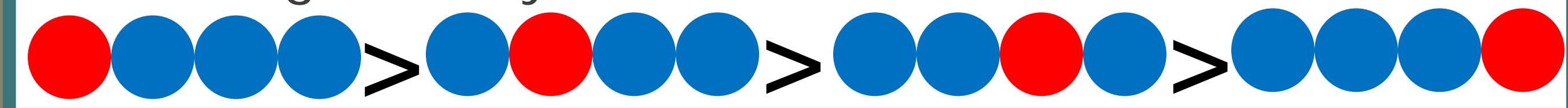
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Introduction

How do people know when to defer a decision and collect more information, or when to stop sampling and make a final choice? This is a problem faced by physicians diagnosing an illness, consumers researching a purchase, and commanders taking military action. We conducted a study in which participants purchased up to twenty independent observations about two mutually exclusive medical conditions before making a final diagnosis. Their goal was to make accurate choices, while minimizing sampling costs. We tested several models and found strong support for the Time-Variant Sequential Sampling Model⁵ over the Error Cost Stopping Rule⁴.

Previous Research

- Several studies challenge the constant threshold assumption, instead showing that less evidence is needed over time
- Sanders & Ter Linden (1967)¹ and Viviana (1979)² found that the likelihood of terminating after a sequence of strong evidence was greater when preceded by non-diagnostic sequence
- Pitz, Reinhold, & Geller (1969)³ found that late in a sequence of tests participants often terminated when the number of positive and negative tests was equal
- Busemeyer & Rapoport (1988)⁴
 - Terminating after non-diagnostic subsequence
 - Terminate contrary to final sample
 - Strong Recency Effect



Research Questions

- How much testing will people pay for before making a diagnosis?
- Cognitive Models best describe the deferred decision making process?

Cover Story

- Disease outbreak in a large city; flu-like symptoms
- Each patient is infected with one of two viruses
- Blood tests can be used to identify with virus is present
- Test error occur **40%** of the time!
- Maximum of 20 tests per patient

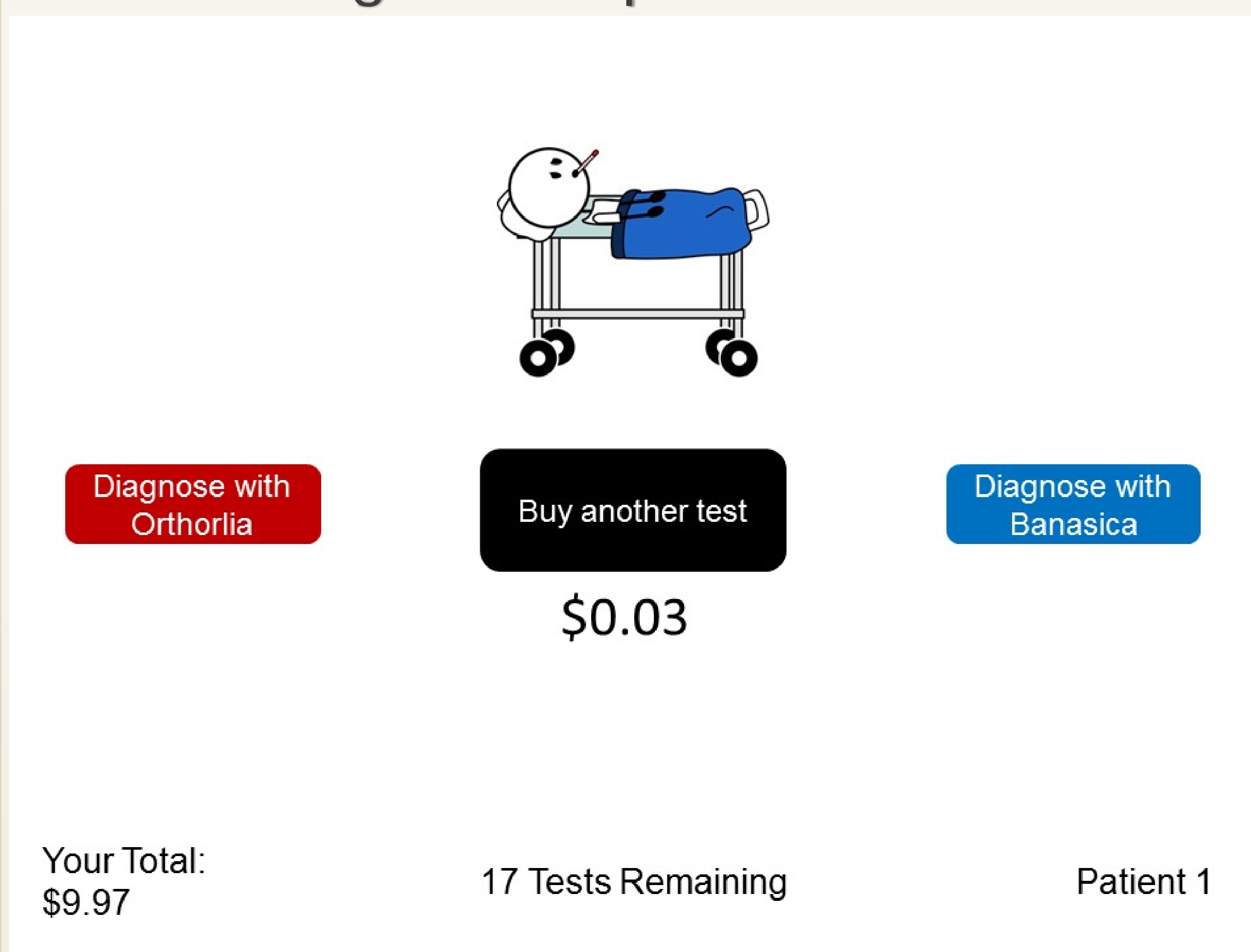
Experimental Method & Design

- 43 participants each diagnosed 72 patients
- Payoffs
 - Initial endowment of \$10
 - + \$0.65 for correct diagnosis
 - \$1 for incorrect diagnosis
- Test Cost Conditions
 - Constant: \$0.05/test
 - Increasing: \$0.01, \$0.02, \$0.03...

References

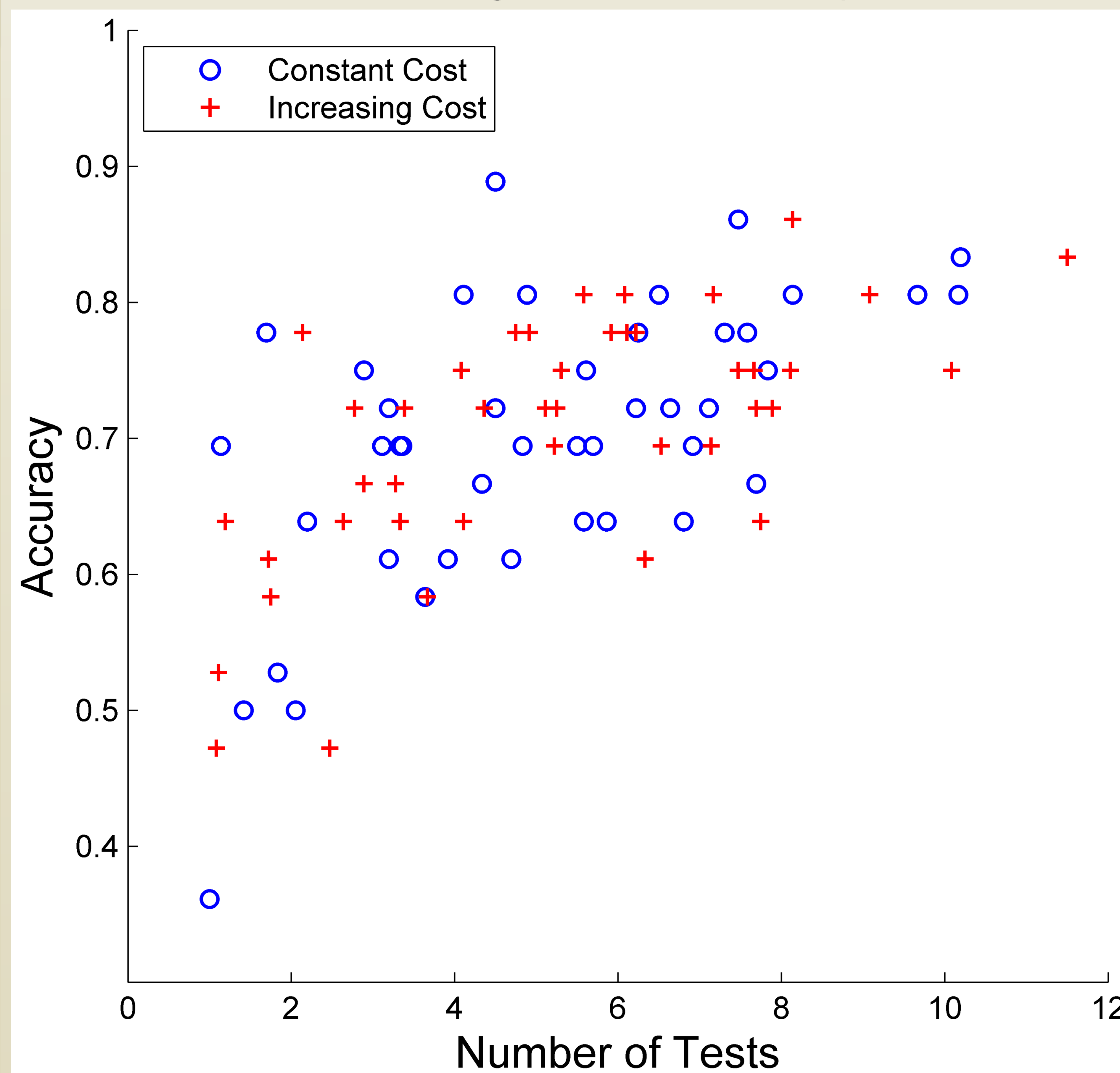
- ¹ Sanders, A. F., & Ter Linden, W. (1967). Decision making during paced arrival of probabilistic information. *Acta Psychologica*, 21, 170-177.
- ² Viviani, P. (1979). Choice reaction times for temporal numerosity. *Journal of Experimental Psychology: Human Perception and Performance*, 5, 157-167.
- ³ Pitz, G. F., Reinhold, H., & Geller, E. S. (1969). Strategies of information seeking in deferred decision making. *Organizational Behavior and Human Performance*, 4(1), 1-19.
- ⁴ Busemeyer, J. R., & Rapoport, A. (1988). Psychological models of deferred decision making. *Journal of Mathematical Psychology*, 32(2), 91-134.
- ⁵ Gluth, S., Rieskamp, J., & Büchel, C. (2013). Deciding not to decide: Computational and neural evidence for hidden behavior in sequential choice. *PLoS computational biology*, 9(10).

Medical Diagnosis Experiment



Results

- Purchased 5.179 tests per patient (StdErr = .37)
 - No difference across cost conditions
- Terminated with an average difference of 2.10 test results (StdErr = .09)
- Mean Accuracy: 0.70 (StdErr = .01)
- Terminated with equal evidence for each diagnosis for 4.84% of patients
- Chose the disfavored diagnosis for 5.03% of patients



Simple Models

- Baseline Model (2 versions)
 - Uses each individual's frequency distribution to calculate $P(\text{terminate} | \text{test \#})$
- Constant Threshold Model
 - Threshold (# of tests) is a free parameter
 - $P(\text{error})$ is a free parameter

Error Cost Stopping Rule

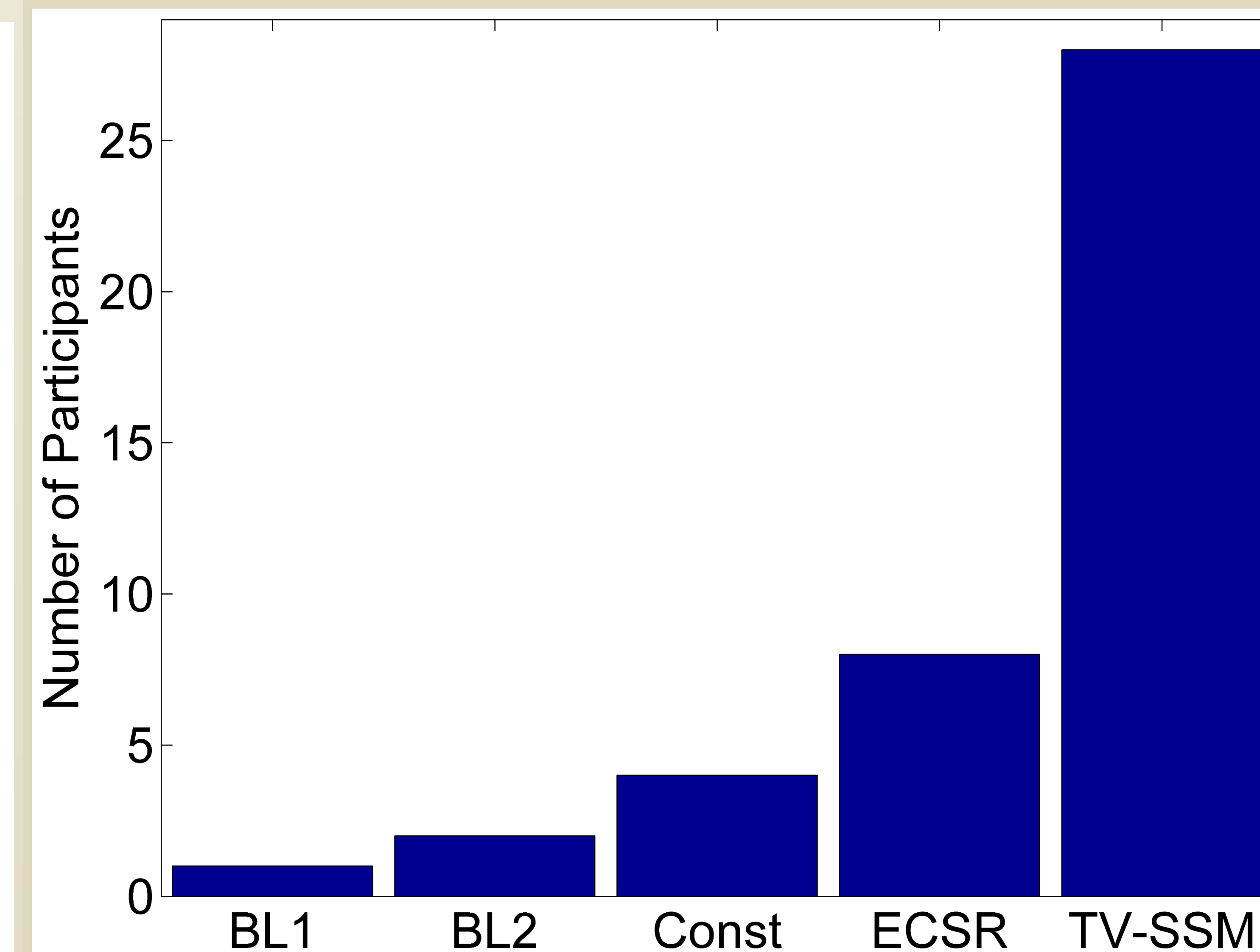
- Calculate the expected error cost and terminate when the cost of the next sample exceeds the $E(EC)$ for one diagnosis
- $E(EC \text{ Choose } A) = P(B|evidence) * (R-P)$
- Test Cost = subjective waiting cost + objective price
- Quantitative predictions calculated from stochastic version
 - $P(\text{terminate}) = \text{logistic}[\text{sample cost} - \min(E(EC))]$
 - Final choice = logistic function of log-odds ratio
- Free Parameters (3)
 - Termination Sensitivity
 - Choice Sensitivity
 - Impatience Rate

Time-Variant Sequential Sampling Model

- 3-alternative accumulator model w/ collapsing thresholds
- All three choice alternatives explicitly represented
- Evidence accumulates continuously at constant rates
 - Alternative A & B
 - Drift rates are function of Expected Value (plus noise)
 - Threshold decreases over samples at constant rate
 - Sample Alternative
 - Drift rate inversely proportional to sample cost
- Decision made when one accumulator exceeds its threshold
- If A/B threshold < 0, choose disease favored by evidence
- Free Parameters (4)
 - θ_{AB} , θ_{sample} , A/B collapse rate, std(noise)

Model Comparison Method

- Fit to each individual using maximum likelihood
- Control for model complexity using BIC
- Create stochastic version of rule-based models to allow quantitative comparison



Conclusions

- More evidence against constant threshold
- Large individual differences
- Most individuals best fit by TV-SSM
 - Begin independently accumulating evidence in favor of each alternative
 - Quickly transition to simple choice rule
- Some individuals best fit by ECSR
 - Pessimistically focus on error avoidance, rather than maximization
 - Quickly terminate when impatience become large